Year 1 - Harriers Banbury Academy Whole School Curriculum Overview: 2025-2026

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
3 Guiding Principles	Self Worth		Engagement		Purpose	
8 Conditions of learning	**Belonging Fun & excitement**	**Heroes**	**Spirit of adventure Sense of accomplishment**	**Curiosity & creativity**	**Leadership & responsibility**	**Confidence to take action**
Cultural Capital, trips and visitors	**Librarian, Library visit.**	**Historian, Warwick castle trip**	**Local walk, Town Mayor**	**Sceinetist, Atomic Tom visit**	**Firefighter visit, nurse, teacher.**	**Zoo keeper, vet.**
AL Driving question	Can I tell others what makes me unique?	How were castles designed to protect?	How can we use digitial tools to share our pride in Banbury?	How does the weather affect us?	How can we help others to solve problems?	How can we design a safe habitat for animals?
AL learning subjects (History, Geography, Science, DT, Art, creator space, computing)	History, Geography, PSHE All about me	History, DT, Geography Kings and Queens, Broughton Castle (features of a castle), local historical events - Battle of Edgehill, lives of significant individuals - Queen Elizabeth II, King Charles III	Geography, History, Computing Changes within living memory in Banbury, lives of local significant people, using a timeline. Locate and investigate the local environment using a range of resources (including maps and aerial photographs).	Science, Geography, Computing Weather and climate - comparison of a hot and a cold place, using maps to locate countries and continents.	History, PSHE, Geography Lives of significant historical individuals - Florence Nightingale and Mary Seacole.	Science, DT, Geography Animals
AL Outcome	Use a box to tell a story.	Design an effective castle.	Record a film with the best bits of Banbury	Record a weather forcast	Run an event to raise money.	Design a zoo
Power skills	Learning to Learn: Students understand that people have different strengths, weaknesses and goals Child speak: I can begin to identify my own strengths and weaknesses	Critical Thinking. Communicate information or ideas and/or solutions with others in oral and/or written forms using models, drawings, writing, or numbers. Child speak: I can share the information I have learnt by talking, writing, drawing and using numbers.	Communication: Show an awareness that digital tools can be used for communication Child speak: I can use digital resources to record my voice	Collaboration: Work individually towards given group goals and follow given incremental small steps to acheive them. Child speak: I can finish the tasks an adult gives me which will help my group.	Critical thinking - identify and explain a problem and some ways in which people are trying to address it Child speak: I can spot and explain a problem and some ways in which people are trying to fix it.	Creativity: imagine and generate new ideas Child speak: I imagine different situations and say what I can imagine.
Employability links	James Carter - poet and story teller, Wee Small Folk - storyteller	Builder	Filming equipment-, photographer.	Herb Centre visit.	Fire engine/Fire station	Animal visitors
RSE/PSHE	Me and my relationships	Valuing difference	Keeping myself safe	Rights and respect	Being my best	Growing and changing
Behaviour for learning	STAR sitting	Calm corridors	Talk Partners	Looking after our environment.	Tidying up	Working independently
Arithmetic	Shape Number recognition Number Formation	Place Value to 10 Addition to 10	Subtraction to 10. Shape. Place value to 20.	Addition and subtraction to 20.	Number and place value to 50. Measurement- length and height. Weight and volume. Money.	Multiplication. Division. Fractions.
Maths	Place Value to 10 Addition to 10 Cross Curricular Links: Music - counting and patterns. PE - Getting into groups and counting.	Subtraction to 10. Shape. Place value to 20. Cross Curricular Links: History - castles and buildings. Art - Patterns and shapes. Computing - BeeBots and algorithms.	Addition and subtraction to 20. Cross Curricular Links: History - sequencing numbers to use timelines. Music - counting. Computing - finding and using numbers on a keyboard. DT - measuring.	Number and place value to 50. Measurement- length and height. Weight and volume. Money. Cross Curricular Links: Science - data gathering and taking measurements. Music - counting.	Multiplication. Division. Fractions. Cross Curricular Links: DT - cooking. Music - fractions - splitting up beats in a bar.	Position and direction. Place value to 100. Time. Cross Curricular Links: Topic - Weather. RE - natural world.
Reading comprehension/Just read	Just Reading: The owl who was afraid of the dark. The Adventures of Egg Box Dragon. Home	The Queens Hat, The Dark, Red and the City, How to Find Gold,	Just Reading: Fantastic mr Fox The Jolly Postman, Town and Country, Funny Bones,	The Storm Whale, Where the Wild things are, lila and the secret of Rain, I want my hat back,	Errol's Garden, The Pet potato, How to find Gold, Look up.	Augustud and his smile, How to be a lion, The Fox and the Star.
Phased writing	To entertain (a description) PoR:The Adventures of Egg Box Dragon	To entertain : A poem PoR: The Dark	To Inforom: (Letter)Writing a letter PoR: The Jolly Postman	Fact File To inform: PoR: Storm Whale	To instruct (Instructions): Instructions for planting a seed and how to care for a garden. PoR: Errol's Garden	To Entertain (Story): Write an animal story. PoR: PoR: Augustus and his Smile
Phonics/spelling	Extended Code Unit 1-8	Extended Code unit 8-14	Extended code unit 16-21	Recap extended code	Recap extended code	
Stand alone subjects						
Science	Materials	Seasonal Change	Parts of the body	Weather	Parts of the plant	Animals
Religious Education	Who am I? Belonging Christianity and Judaism	Important people and places Christianity and Hinduism	Special things Christianity and Judaism	Sacred books Christianity and Judaism	Natural world Christianity and Hinduism	Special occasions Christianity and Hinduism
Computing	Creating media – Digital photography (from Y2) Use iPads Features of a good photo including lighting and composition Manipulate images using iPad app or computer program. self portraits and then photos of the storytelling characters they make	Programming A – Moving a robot Exploring Bee Bots – what are they? How do they work? Program them using simple algorithms. Debug errors in algorithms. Can you get the Beebot to the castle?	Creating media – Digital painting Use paint programs on laptops and iPads to create pictures and to present ideas. Developing trackpad and keyboard skills.	Computing systems and networks – Technology around us Creating media – Digital writing Practise keyboard skills. How to keyboard type into Google slide where they type their name and weather report then copy and paste weather clip art Context: weather and technology in school Then 2 lessons – technology around us	Data and information – Grouping data Unplugged sorting activities using given criteria and choosing criteria Collect data and present as a pictogram – ask and answer questions. Use specific websites/webpages to find key facts. Present a researched fact using an image and text. Link to ATL event planning?	Programming B – Introduction to animation Scratch Jnr – exploring block coding. Create simple programs using coding blocks. Motion blocks, creating and adding characters and backgrounds, sound Context: ATL - set up a zoo page in Scratch jr
Music	Kerry Andrews - No Place Like (Ten Pieces)	Introducing Beat: How can we make friends when we sing together? (Charanga) Nativity Performance	Adding Rhythm and Pitch: How does Music tell us stories about the Past? (Charanga)	Blown Away (Recorder Book 1) (Charanga)	Introducing Tempo and Dynamics: How does Music make the World a better place? (Charanga)	Combining Pulse, Rhythm and Pitch: How does Music help us to understand Our Neighbours? (Charanga)
Art		Drawing: Make your mark		Painting and mixed media: Colour splash		Craft and design: Woven wonders
DT	Mechanisms: story books		Structures: windmills		Mechanisms: wheels and axels	Food technology: smoothies
PE	Cross Country-warm up Invasion unit Fundamentals unit Encouragement	Gymnastics unit Ball skills unit Communication	Team building unit Dance unit Resilience	Send and receive unit Strike and field unit Concentration	Yoga unit Athletics unit Responsibility	Fitness unit Net and wall unit Fairness Cross year group competition – buried treasure